

Marginal Analysis Outline

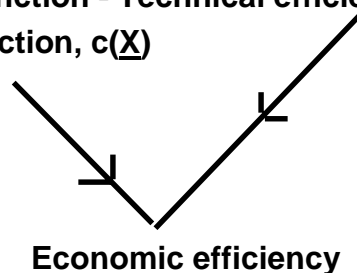
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Engineering Systems Analysis for Design
Massachusetts Institute of Technology

Richard de Neufville, Joel Clark, and Frank R. Field
Marginal Analysis
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Marginal Analysis

- Basic form of optimization of design
- Combines:
 - Production function - Technical efficiency
 - Input cost function, $c(\underline{X})$



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Assumptions of Marginal Analysis

- Feasible region is convex (over relevant portion) This is key. Why?
- To guarantee no other optimum missed
- No constraints on resources
- Models are “analytic” (needed for proof)
- Defines optimum by looking at the margins -- the derivatives

Optimality Conditions for Design, by Marginal Analysis

The Problem:

$$\begin{array}{ll} \text{Min } C(Y') = c(\underline{X}) & \text{cost of inputs} \\ \text{s.t. } g(\underline{X}) = Y' & \text{production function} \\ \begin{array}{l} \nearrow \\ \text{vector} \\ \text{of resources} \end{array} & \begin{array}{l} \nearrow \\ \text{Fixed level of output} \end{array} \end{array}$$

The Lagrangean:

$$L = c(\underline{X}) - \lambda [g(\underline{X}) - Y']$$

Optimality Conditions for Design, by Marginal Analysis (2)

- **Key Result:**

$$\frac{\partial c(\underline{X})}{\partial X_i} = \lambda \frac{\partial g(\underline{X})}{\partial X_i}$$

\uparrow marginal cost \uparrow marginal product

- **Optimality Conditions:**

$$MP_i / MC_i = MP_j / MC_j = 1 / \lambda$$

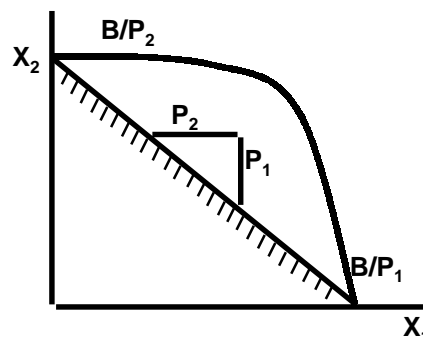
$$MC_j / MP_j = MC_i / MP_i = \lambda = \text{Shadow Price on Product}$$

- A **balanced design**

Each X_i contributes “same bang for buck”

Graphical Interpretation of Optimality Conditions

(A) Input Cost Function

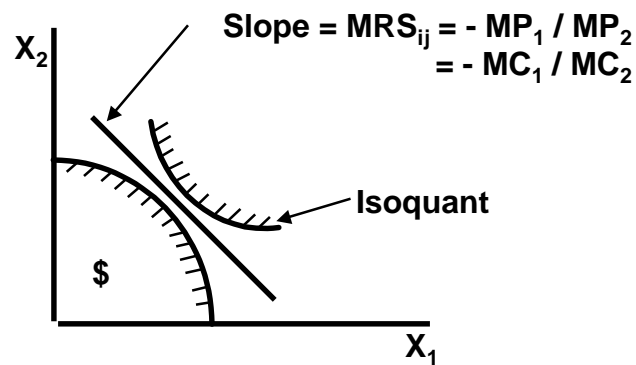


B = Budget
 $c(\underline{X}) = \sum p_i X_i \leq B$

Linear case:
In general, non-linear
(as in curved line)

Graphical Interpretation of Optimality Conditions (2)

(B) Conditions



Application of Optimality Conditions

Problem: $Y = a_0 X_1^{a_1} X_2^{a_2}$
 $c(\underline{X}) = \sum p_i X_i$

Note: Linearity of Input Cost Function
 - typically assumed by economists
 - in general, not valid

- prices rise with demand
- wholesale, volume discounts

Solution:

$$[a_1 / X_1^*] Y / p_1 = [a_2 / X_2^*] Y / p_2$$

(* denotes an optimum value)

Expansion Path

- Locus of all optimal designs \underline{X}^*
- Not a property of technical system alone
- Depends on local prices
- Optimal designs do not, in general, maintain constant ratios between optimal X_i^*

e.g.: crew of 20,000 ton ship
crew of 200,000 ton ship

Calculation of Expansion Path

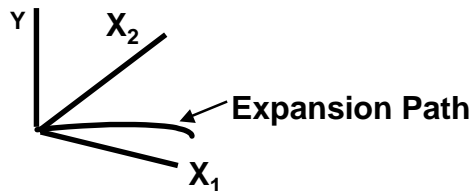
- Assume: $Y = 2X_1^{0.48} X_2^{0.72}$ (increasing RTS)
 $c(\underline{X}) = X_1 + X_2^{1.5}$ (increasing costs)

- Optimality Conditions:

$$\begin{aligned} (0.48 / X_1) Y / 1 &= (0.72 / X_2) Y / (1.5X_2^{0.5}) \\ &= MP_i / MC_i \end{aligned}$$

$$\Rightarrow X_1^* = (X_2^*)^{1.5}$$

- Graphically:

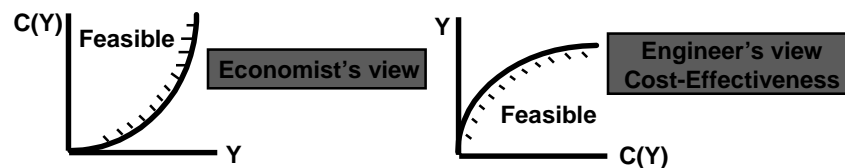


Cost Functions

- Not same as input cost function
It represents the optimal cost of Y
Not the cost of any set of \underline{X}
- $C(Y) = C(\underline{X}^*) = f(Y)$

Cost Functions (2)

- Graphically:



- Great practical use:
How much Y for budget?
 ΔY for ΔB ?
Cost effectiveness, $\Delta B / \Delta Y$

Calculation of Cost Function

- Cobb-Douglas Prod. Fcn: $Y = a_0 \pi X_i^{a_i}$
- Linear input cost function: $c(X) = \sum p_i X_i$
- Result
 $C(Y) = A(\pi p_i^{a_i/r}) Y^{1/r}$ where $r = \sum a_i$
- Easy to estimate statistically
=> Solution for 'a_i'
=> Estimate of prod. fcn. $Y = a_0 \pi X_i^{a_i}$

Calculation of Cost Function (2)

- Assume Again:
 $Y = 2X_1^{0.48} X_2^{0.72}$
 $c(\underline{X}) = X_1 + X_2^{1.5}$
- Expansion Path: $X_1^* = (X_2^*)^{1.5}$
Thus: $Y = 2(X_2^*)^{1.44}$
 $c(\underline{X}^*) = 2(X_2^*)^{1.5}$
=> $X_2^* = (Y/2)^{0.7}$
 $c(Y) = c(\underline{X}^*) = (2^{-0.05})Y^{1.05}$

Economies of Scale

- A possible characteristic of cost function
- Concept similar to returns to scale, except
 - ratio of 'X_i' not constant
 - refers to costs (economies) not “returns”
- Economies of scale exist if costs increase slower than product

$$\text{Total cost} = C(Y) = Y^{\infty} \quad \infty < 1.0$$

Economies of Scale (2)

- Note:
 - If Cobb-Douglas, linear input costs
 - Increasing RTS
 - => Economies of scale
 - $r = \sum a_i > 1.0 \Rightarrow C(Y) = \text{fcn } Y^{1/r}$

Not necessarily true in general

See example!!

$$c(Y) = c(\underline{X}^*) = (2^{-0.05})Y^{1.05}$$

Marginal Analysis Summary

- **Assumptions --**
 - convex feasible region
 - Unconstrained
- **Optimality Criteria**
 - MC/MP same for all inputs
- **Expansion path -- Locus of Optimal Design**
- **Cost function -- cost along Expansion Path**
- **Economies of scale (vs Returns to Scale)**
 - Exist if Cost/Unit decreases with volume