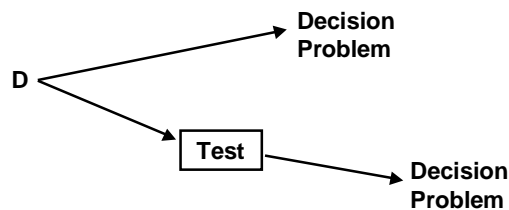
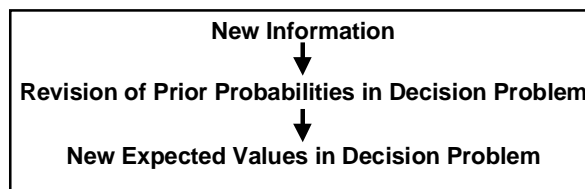


Information Collection - Key Strategy

- **Motivation**
 - To reduce uncertainty which makes us choose “second best” solutions as insurance
- **Concept**
 - Insert an information-gathering stage (e.g., a test) before decision problems, as an option



Operation of Test



EV (after test) ≥ EV (without test)

- **Why?**
 - Because we can avoid bad choices and take advantage of good ones, in light of test results
- **Question:**
 - Since test generally has a cost, is the test worthwhile?

What is the value of information?
Does it exceed the cost of the test?

Value of Information - Essential Concept

- Value of information is an expected value
- Expected value after test “k”

$$= \sum_k p_k(D_k^*) \quad \text{Test} \begin{cases} \text{Good - Revise probability} \\ \text{Medium} \\ \text{Poor} \end{cases}$$

P_k = probability, after test k, of an observation which will lead to an optimal decision (incorporating revised probabilities due to observation) D_k^*

- Expected Value of information

$$= \text{EV (after test)} - \text{EV (without test)}$$

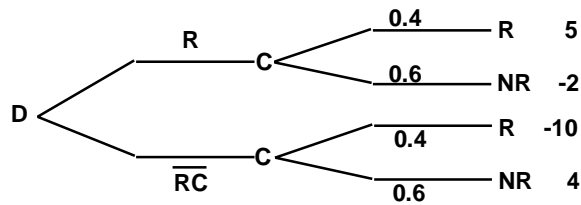
$$= \sum_k p_k(D_k^*) - \sum_k p_k(E_j)O_{ij}$$

Expected Value of Perfect Information - EVPI

- Perfect information is a hypothetical concept
- Use: Establishes an upper bound on value of any test
- Concept: Imagine a “perfect” test which indicated exactly which Event, E_j , will occur
 - By definition, this is the “best” possible information
 - Therefore, the “best” possible decisions can be made
 - Therefore, the EV gain over the “no test” EV must be the maximum possible - an upper limit on the value of any test!

EVPI Example

- Question: Should I wear a raincoat?
RC - Raincoat; $\bar{R}C$ - No Raincoat
- Two possible Uncertain Outcomes
($p = 0.4$) or No Rain ($p = 0.6$)



- Remember that better choice is to take raincoat, $EV = 0.8$

EVPI Example (continued)

- Perfect test
-
- A decision tree starting at node C. It branches into two outcomes: "Says Rain" with probability $p = 0.4$ leading to "Take R/C" with value 5, and "Says No Rain" with probability $p = 0.6$ leading to "No R/C" with value 4.

- EVPI

$$EV(\text{after test}) = 0.4(5) + 0.6(4) = 4.4$$

$$EVPI = 4.4 - 0.8 = 3.6$$

Application of EVPI

- A major advantage: EVPI is simple to calculate
- Notice:
 - Prior probability of the occurrence of the uncertain event must be equal to the probability of observing the associated perfect test result
 - As a “perfect test”, the posterior probabilities of the uncertain events are either 1 or 0
 - Optimal choice generally obvious, once we “know” what will happen
- Therefore, EVPI can generally be written directly
- No need to use Bayes’ Theorem

Expected Value of Sample Information - EVSI

- Sample information are results taken from an actual test $0 \leq EVSI \leq EVPI$
- Calculations required
 - Obtain probabilities of test results, p_k
 - Revise prior probabilities p_j for each test result $TR_k \Rightarrow p_{jk}$
 - Calculate best decision D_k^* for each test result TR_k (a k-fold repetition of the original decision problem)
 - Calculate EV (after test) = $\sum_k p_k(D_k^*)$
 - Calculate EVSI as the difference between EV (after test) - EV (without test)
- A BIG JOB

EVSI Example

- Test consists of listening to forecasts
- Two possible test results
 - Rain predicted = RP
 - Rain not predicted = NRP
- Assume the probability of a correct forecast = 0.7
$$p(RP/R) = P(NRP/NR) = 0.7$$
$$P(NRP/R) = P(RP/NR) = 0.3$$
- First calculation: probabilities of test results
$$P(RP) = p(RP/R) p(R) + P(RP/NR) p(NR)$$
$$= (0.7) (0.4) + (0.3) (0.6) = 0.46$$
$$P(NRP) = 1.00 - 0.46 = 0.54$$

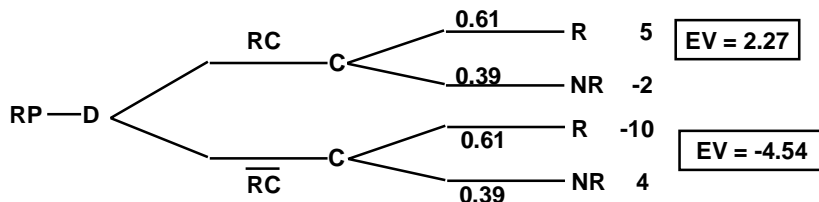
EVSI Example (continued 2 of 5)

- Next: Posterior Probabilities
$$P(R/RP) = p(R) (p(RP/R)/p(RP)) = 0.4(0.7/0.46) = 0.61$$
$$P(NR/NRP) = 0.6(0.7/0.54) = 0.78$$

Therefore, $p(NR/RP) = 0.39$ & $p(R/NRP) = 0.22$

EVSI Example (continued 3 of 5)

- Best decisions conditional upon test results

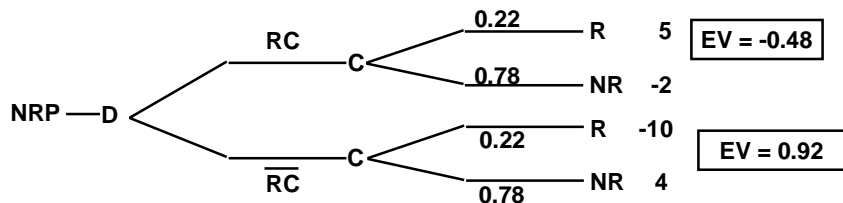


$$EV(RC) = (0.61)(5) + (0.39)(-2) = 2.27$$

$$EV(\overline{RC}) = (0.61)(-10) + (0.39)(4) = -4.54$$

EVSI Example (continued 4 of 5)

- Best decisions conditional upon test results



$$EV(RC) = (0.22)(5) + (0.78)(-2) = -0.48$$

$$EV(\overline{RC}) = (0.22)(-10) + (0.78)(4) = 0.92$$

EVSI Example (continued 5 of 5)

- EV (after test)
= $p(\text{rain pred}) (EV(\text{strategy/RP}))$
+ $P(\text{no rain pred}) (EV(\text{strategy/NRP}))$
= $0.46 (2.27) + 0.54 (0.92) = 1.54$
- $EVSI = 1.54 - 0.8 = 0.74 < EVPI$

Practical Example - Is a Test Worthwhile?

- If value is Linear (i.e., probabilistic expectations correctly represent valuation of outcomes under uncertainty)
 - Calculate EVPI
 - If $EVPI < \text{cost of test}$ → Reject test
 - Pragmatic rule of thumb
 - If $\text{cost} > 50\% EVPI$ → Reject test
(Real test are not close to perfect)
 - Calculate EVSI
 - $EVSI < \text{cost of test}$ → Reject test
 - Otherwise, accept test

Is Test Worthwhile? (continued)

- **If Value Non-Linear (i.e., probabilistic expectation of value of outcomes does NOT reflect attitudes about uncertainty)**
- **Theoretically, cost of test should be deducted from EACH outcome that follows a test**
 - **If cost of test is known**
 - A) **Deduct costs**
 - B) **Calculate EVPI and EVSI (cost deducted)**
 - C) **Proceed as for linear EXCEPT**
Question is if $EVPI(cd)$ or $EVSI(cd) > 0$?
 - **If cost of test is not known**
 - A) **Iterative, approximate pragmatic approach must be used**
 - B) **Focus first on EVPI**
 - C) **Use this to estimate maximum cost of a test**