

Marginal Analysis

Outline

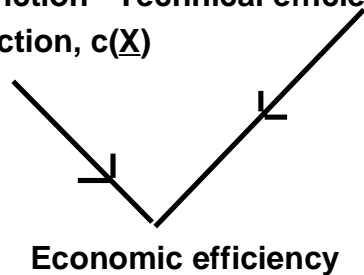
1. Definition
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 - Analysis
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Marginal Analysis

- Basic form of optimization of design
- Combines:
 - Production function - Technical efficiency
 - Input cost function, $c(X)$



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Assumptions of Marginal Analysis

- Feasible region is convex
(over relevant portion)
- No constraints on resources
- Models are analytic
(needed only for derivation)

Optimality Conditions for Design, by Marginal Analysis

The Problem:

$$\begin{array}{ll} \text{Min } C(\underline{Y}') = c(\underline{X}) & \text{cost function} \\ \text{s.t. } g(\underline{X}) = Y' & \text{production function} \\ \begin{array}{l} \nearrow \\ \text{vector} \\ \text{of resources} \end{array} & \begin{array}{l} \nwarrow \\ \text{output} \end{array} \end{array}$$

The Lagrangean:

$$L = c(\underline{X}) - \lambda [g(\underline{X}) - Y']$$

Optimality Conditions for Design, by Marginal Analysis (cont'd)

Key Result:

$$\frac{\partial c(\mathbf{X})}{\partial X_i} = \lambda \frac{\partial g(\mathbf{X})}{\partial X_i}$$

↑ marginal cost ↑ marginal product

Optimality Conditions:

$$MP_i / MC_i = 1 / \lambda = MP_j / MC_j$$

$$\text{or } MP_i / MP_j = MC_i / MC_j$$

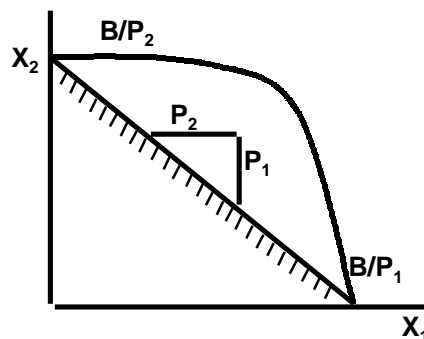
A balanced design

Each X_i contributes

“same bang for buck”

Graphical Interpretation of Optimality Conditions

(A) Input Cost Function

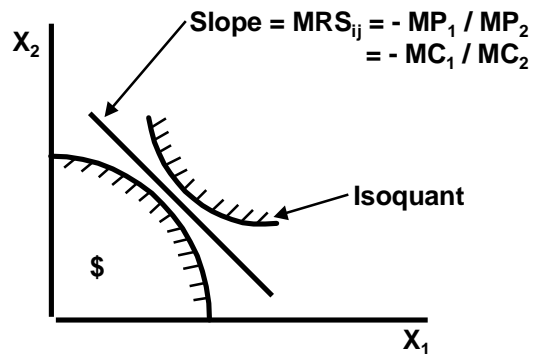


$B = \text{Budget}$
 $c(\mathbf{X}) = \sum p_i X_i \leq B$

Linear case:
In general, non-linear
(as in curved line)

Graphical Interpretation of Optimality Conditions (cont'd)

(B) Conditions



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Application of Optimality Conditions

Problem: $Y = a_0 X_1^{a_1} X_2^{a_2}$
 $c(\underline{X}) = \sum p_i X_i$

Note: Linearity of Input Cost Function
 - typically assumed by economists
 - in general, not valid

- prices rise with demand
- wholesale, volume discounts

Solution:

$$[a_1 / X_1^*] Y / p_1 = [a_2 / X_2^*] Y / p_2$$

(* denotes an optimum value)

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Expansion Path

- Locus of all optimal designs \underline{X}^*
- Not a property of technical system alone
- Depends on local prices
- Optimal designs do not, in general, maintain constant ratios between optimal X_i^*

e.g.: crew of 20,000 ton ship
crew of 200,000 ton ship

Calculation of Expansion Path

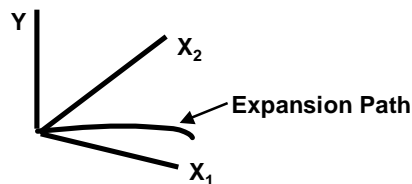
Assume: $Y = 2X_1^{0.48}X_2^{0.72}$
 $c(\underline{X}) = X_1 + X_2^{1.5}$
(increasing RTS)

Optimality Conditions:

$$(0.48 / X_1) Y / 1 = (0.72 / X_2) Y / (1.5X_2^{0.5})$$
$$= MP_i / MC_i$$

$$\Rightarrow X_1^* = (X_2^*)^{1.5}$$

Graphically:

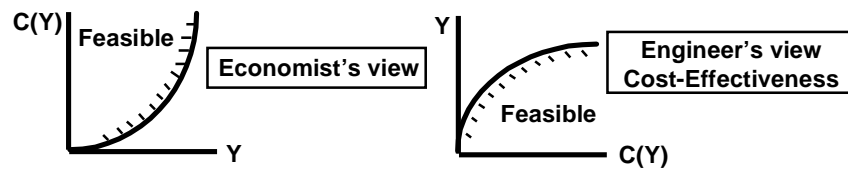


Cost Functions

- $C(Y) = C(\underline{X}^*) = f(Y)$
- **Not same as input cost function**
optimal cost of Y
vs. cost of any \underline{X}

Cost Functions (cont'd)

- **Graphically:**



- **Great practical use:**
How much Y for budget?
 ΔY for ΔB ?
Cost effectiveness, $\Delta B / \Delta Y$

Calculation of Cost Function

- Cobb-Douglas production function

$$Y = a_0 \pi X_i^{a_i}$$

- Linear input cost function

$$c(X) = \sum p_i X_i$$

- Result

$$C(Y) = A(\pi p_i^{a_i/r}) Y^{1/r}$$

$$\text{where } r = \sum a_i$$

- Easy to estimate statistically

=> Solution for 'a_i'

=> Estimate of production function

$$Y = a_0 \pi X_i^{a_i}$$

Calculation of Cost Function (cont'd)

- Assume Again:

$$Y = 2X_1^{0.48} X_2^{0.72}$$

$$c(\underline{X}) = X_1 + X_2^{1.5}$$

- Expansion Path: $X_1^* = (X_2^*)^{1.5}$

$$\text{Thus: } Y = 2(X_2^*)^{1.44}$$

$$c(\underline{X}^*) = 2(X_2^*)^{1.5}$$

$$\Rightarrow X_2^* = (Y/2)^{0.7}$$

$$c(Y) = c(\underline{X}^*) = (2^{-0.05})Y^{1.05}$$

Economies of Scale

- A possible characteristic of cost function
- Concept similar to returns to scale, except
 - ratio of 'X_i' not constant
 - refers to costs (economies)
- Economies of scale exist if costs increase slower than product

$$\text{Total cost} = C(Y) = Y^{\infty} \quad \infty < 1.0$$

Economies of Scale (cont'd)

- **Note:**
 - If Cobb-Douglas, linear input costs
 - Increasing RTS
 - => Economies of scale
 - $r = \sum a_i > 1.0 \Rightarrow C(Y) = \text{fcn } Y^{1/r}$

Not necessarily true in general
See other example!!